鄭聖文 Sheng-Wen (Colin) Cheng

E-Mail: shengwen1997.tw@gmail.com

GitHub: https://github.com/shengwen-tw

Employment

L U	
NVIDIA	Taipei, Taiwan
System Software Engineer	Feb. 2024 - Now
• Develop secure bootloader software of Tegra SoCs as part of the Pla	tform Security Controller (PSC) team.
• Implement security features such as measured boot, image authentic	ation, encryption, and decryption.
GallopWave	Taipei, Taiwan
Sensor Fusion Engineer	Sept. 2023 - Feb. 2024
• ADAS algorithm (advanced driver-assistance system) validation	
Avilon Intelligence	Tainan, Taiwan
Embedded System Engineer	Sept. 2018 - Mar. 2021
• Designed UAV onboard computer (ARM Cortex-A72), including PC	CB layout and system bring-up
• Developed hardware to integrate 4G LTE System-on-Module (SoM)	for UAVs
• Built vision-based tag detection algorithms for UAV auto-landing	
Education	
National Yang Ming Chiao Tung University (NYCU)	Hsinchu, Taiwan
M.Sc. Eng., Graduate Degree Program of Robotics	Sept. 2019 - Nov. 2021
Master Thesis: "Design of Indoor-Outdoor Smooth Transferable Unma	nned Aerial Vehicle"
• Participated in academic collaborative research with <i>Taiwan Space</i> .	Agency (TASA)
Providence University (PU)	Taichung, Taiwan
B.Eng., Computer Science and Information Engineering	Sept. 2015 - June 2019
• First prize in the graduation project competition held by the College	of Computing and Informatics
Non-degree Coursework	

MITx MicroMasters Program in Statistics and Data ScienceOnlineCertificate Program by Massachusetts Institute of Technology on edXJan. 2024 – Nov. 2025 expected• Completed graduate-level coursework in Probability, Statistics, Machine Learning

Remaining one *Time Series Analysis* course and a *Capstone exam*

Open-Source Projects

- Tenok: A Linux-like real-time operating system for Robotics and the Internet of Things (IoT) [GitHub]
 - A POSIX compliant RTOS targeting *ARM Cortex-M*
 - Features: pthread, mutex, semaphore, pipe, message queue, signals, SLAB, SoftIRQ, printk, etc.
 - NCRL flight control: A Quadrotor flight control software based on FreeRTOS [Video]
 - Leading developer of the overall system including navigation, control, system integration, etc.
 - Licensed to the Taiwan Space Agency (TASA) for scientific research
- Semu: A minimalist RISC-V system emulator capable of running Linux kernel [GitHub]
 - Contributed to hardware emulation of GPU and block device with *VirtIO* and *SDL*

Publications

- S.-W. Cheng and T.-H. Cheng, "Data-Driven Estimation of Quadrotor Motor Efficiency via Residual Minimization," manuscript in preparation.
- S.-W. Cheng and Y.-H. Huang, "A Computationally Efficient GNSS/INS Design of Multirotor based on Error-state Kalman Filter," 2023 62nd Annual Conference of the Society of Instrument and Control Engineers of Japan (SICE), Tsu, Japan, 2023. [Link]
- S.-W. Cheng and H.-A. Hung, "Robust State-Feedback H∞ Control of Quadrotor," 2022 International

Automatic Control Conference (CACS), Kaohsiung, Taiwan, 2022. [Link]

• S.-W. Wang, S.-W. Cheng, and C.-C. Huang, "Puyuma: Linux-based RTOS Experimental Platform for Constructing Self-Driving Miniature Vehicles," *Science and Information Conference (SAI)*, London, United Kingdom, 2018. [Link]

Presentations

- C.-C. Huang and S.-W. Cheng, "Crafting a Vision-Aided Software Stack for UAV," *Embedded Open Source Summit (EOSS 2024, Linux Foundation Event)*, Seattle, USA, 2024. [Link] [PDF]
- S.-W. Cheng, "Trends in Machine Learning for Unmanned Aerial Vehicle Applications," *Mobile Open Platform (MOPCON 2024),* Keynote speaker, Taiwan, 2024. [Link] [PDF]
- S.-W. Cheng, "Creating a Linux-like Real-Time Operating System for Quadrotor Drones," *Conference for Open Source Coders, Users, and Promoters (COSCUP 2024),* Taiwan, 2024. [Link] [PDF]
- S.-W. Cheng, "Tenok: Build a real-time operating system for Robotics," *Conference for Open Source Coders, Users, and Promoters (COSCUP 2023)*, Taiwan, 2023. [Link] [PDF]

Invited Talks

• PEGATRON Corporation: "Trends and lessons learned in deep learning and generative AI applications for UAV," Taipei, Taiwan, 2024.